

Great Yarmouth & Gorleston Malta Cup

Sponsored by Goodley Financial solutions of Acle

Men's Rules: Updated November 2024

1. The Malta League is open to all clubs with no age restriction on the full members playing in any club teams.
2. All matches to be played under bowls England's rules unless otherwise overruled by rules 3 through to 19 as set out below.
3. The dress code for all matches will be in accordance with bowls England regulations. Shoes be bowling shoes, cloths will be white tops above the waist or club shirts and greys below the waist, or club uniform: providing all members of the team wear them. Waterproofs to be white.
4. Teams to consist of 4 triples and will play 18 ends. Each club with more than 1 team in the league shall designate their strongest team as the A team and their second strongest team as B team. No player can play for more than 1 club or 1 team except in the case of rule 14.
5. The league will operate on the basis of Division 1 and Division 2. One team will be promoted from Division 2 and 1 team relegated from division 1.
6. Teams in each league to play each other home and away.
7. Where two teams from the same club play in the same league these teams must play each other twice before the end of June.
8. Finals day, The semi-finals of the Malta cup, one semi-final will be played between the winner of Division 1 and the runner up of division 2, the 2nd semi-final will be played by the runner up from division 1 and the winner of division 2. If any team from either division pulls out of playing of the finals day then the 3rd place team from that division 1 or 2 should be allowed to fulfil the place given up. The draw for the playing order will be held at the AGM
9. The finals of the Malta cup will be held on member's greens on a rotational basis. They will be held in alphabetical order, starting with Acle in 2018 the date to be set at the AGM.
10. Scoring: a total 7 points for each game - 1 point for each winning rink and 0.5 a point for a draw. 3 points for the overall team winner and 1.5 points for a draw.
11. Home team send the results by electronic means i.e. e-mail maltacup@outlook.com, or by other digital means agreed with webmaster within 24 hours,

12. Entrance fee per team to be determined at the AGM and payable at the AGM
13. All matches must be played on a date arranged by the league secretary. Games can only be cancelled for the following reasons: the home groundkeeper declares a green unplayable, inclement weather, or if any team has four or more players competing in the national and county competitions. These games must be rearranged within 14 days of the fixture with the new date, please inform the secretary and email the change to maltacup@outlook.com or by other digital means agreed with webmaster.
14. In clubs with more than 1 team the club will nominate 12 players as their A team squad, the nominated A team players will not be allowed to play for the B team. The remaining players in the club will be eligible to play for either team in in any amount of games.
15. All league matches to commence at 6:30 PM except in August which may be by mutual agreement of both clubs commence earlier.
16. In the event of a tied match either the semi-finals or final an extra end should be played to decide results. The extra end to be played on a pre-arranged rink, prior to the start of the game by the toss of a coin by the captains. The extra end must be played by the nominated rink immediately after that rink has played its' 18 ends.
17. All games must be played on the dates agreed even if one team finds itself depleted in the team members. All games will be valid on the provision that at least 9 members represented the team on the date for the game. Any team who does not exceed to the team will forfeit the match 7-0 in points and 20 shots. This is the only overruled by a cancellation by the home greenkeeper or inclement weather.
18. If due to inclement weather, the two captains agreed to cease play. The match results will only stand if 48 ends have been played overall (average 12 per rink) otherwise will be null and void and the match will be replayed.
19. No fixtures to be made or accepted four days before the semi-finals and final.